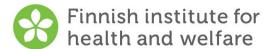
Let's talk about gambling – using the "product family" as a way of promoting awareness of gambling in Finland

Corinne Björkenheim, Gambling Clinic

Eija Pietilä, EHYT Finnish Association for Substance Abuse Prevention

Heidi Ruohio, Finnish Institute for health and welfare (THL)

Riikka Salmelin, Finnish Institute for health and welfare (THL)





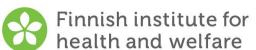


Why is it important to talk about gambling?



Why is it important to talk about gambling?



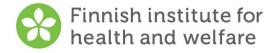






Background

- The need for "product family" arose from social and health care professionals.
 - How to bring up gambling and give help.
- Based on knowledge, research and screening tools.
- The development is carried out according to the changing needs of professionals and new research.
- The model and materials have been developed in collaboration with problem gambling organizations.
- The products are targeted to social and healthcare professionals.
- The goal is to bring up gambling, early identification and providing assistance.



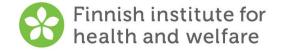




Let's talk about gambling -model



- 1. How to bring up gambling
- 2. How to identify at-risk and problem gambling (incl. BBGS & PGSI)
- 3. How to provide brief intervention
- + information on supportive services and treatment providers







Let's talk about gambling - Product family



Leaflets and brochures



Demo videos of client encounters



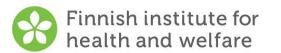
Video: Motivational speech from lived experience







Self-learning courses and materials







Target groups and channels

- Different actors have different target groups
- Health care professionals and social workers in public sector
- Non-governmental organizations
- Low threshold meeting places
- Other target groups, e.g. The Social Insurance Institution of Finland (KELA), Financial and debt counselling and the Police

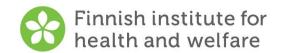






Participating to events and fairs

Social media campaigns







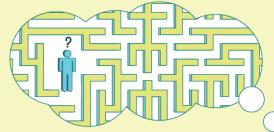
What makes bringing up the issue of gambling so challenging?



I don't recognize the harms associated with gambling which I should be concerned about



What if the client gets angry, offended, or does not acknowledge the problem?



I don't know where to direct the client

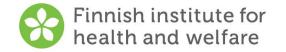


n = 200

What would be the most natural way to initiate a dialog about gambling?

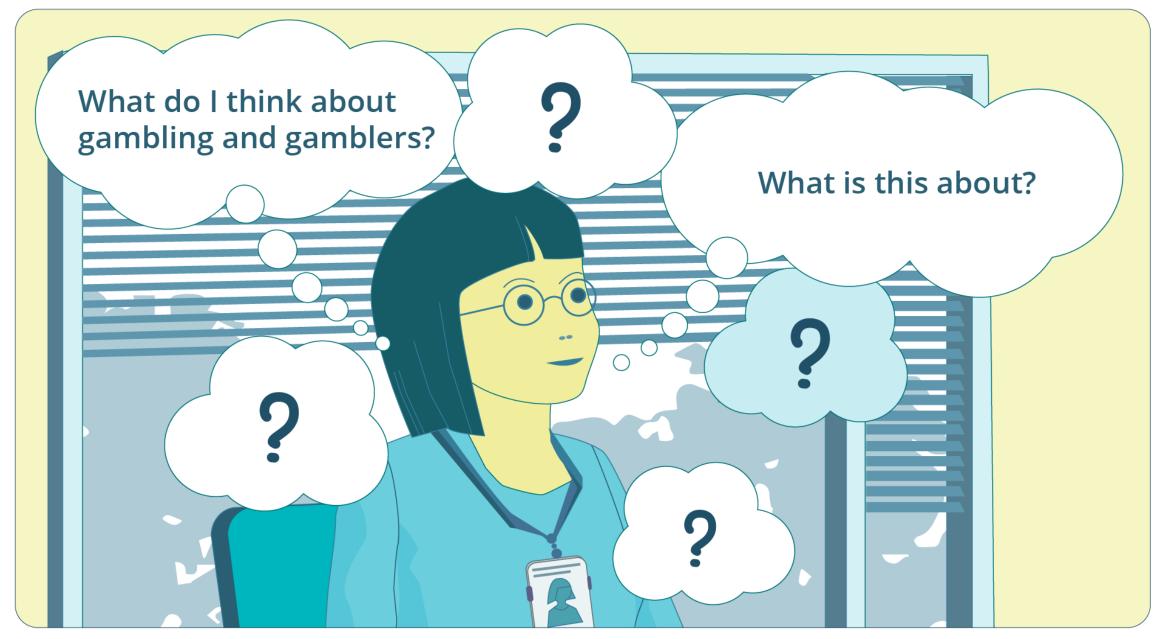


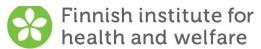
I don't have time or don't remember to bring it up when meeting the client









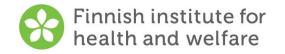






Next Steps

- Feasibility study of the model starting 2024
- How do we take *Lower risk gambling guidelines* (LRGG) into account in the model in the future?
- Should we need tailored models for different target groups? For example culture sensitive approach
- Asking about gambling and structured documentation should become systematic
- The idea is to continue dialogue with both social and healthcare professionals and basically everybody conserning the matter when developing the "Let's talk about gambling" -model







Thank you for your interest!

Corinne Björkenheim

Development Manager

Gambling Clinic in the Helsinki Metropolitan Area

+358 40 728 7773

corinne.bjorkenheim@hus.fi

Eija Pietilä

Specialist, gambling harm prevention

Finnish Association for Substance Abuse Prevention - EHYT

+358 50 514 7658

eija.pietila@ehyt.fi

Heidi Ruohio

Senior planning officer

Finnish Institute for health and welfare

+358 50 460 3284

heidi.ruohio@thl.fi

Riikka Salmelin

Communications Specialist

Finnish Institute for health and welfare

+358 29 524 8036

riikka.salmelin@thl.fi

